Enforcer Peacekeeper Captain (29C)	**Enforcer Sergeant (15B)**	**Enforcer (10A)**
Stats	**Stats**	**Stats**
Command: 3/3	*Command*: 2/2	*Command*: 1/1
Shoot: 4+	*Shoot*: 4+	*Shoot*: 4+
Fight: 5+	*Fight*: 5+	*Fight*: 6+
Survive: 3+	*Survive*: 4+	*Survive*: 4+
Armour: 2	*Armour*: 2	*Armour*: 2
Overwatch: Any Action	*Overwatch*: Any Action	*Overwatch*: Shoot or Blaze Away
Abilities	**Abilities**	**Abilities**
Discipline, Strategist, Tough	Discipline, Tactician	Discipline
Weapons & Equipment	**Weapons & Equipment**	**Weapons & Equipment**
PX Pistol: R 5, AP1, Weight of Fire	*Pistol*: Range 3, Single Shot	*Heavy Rifle*: Range 8, Weight of Fire
Grenade Launcher: Range 3, Frag, Single Shot, Deliberate	*Energy Gauntlet*: Range F, AP2	*Jump Pack*
Wristblade: Range F, AP1	*Jump Pack*	

Enforcer Assault (9A)	**Enforcer Missile Launcher (12B)**	**Enforcer Burst Laser (11B)**
Stats	**Stats**	**Stats**
Command: 1/1	*Command*: 1/1	*Command*: 1/1
Shoot: 5+	*Shoot*: 4+	*Shoot*: 4+
Fight: 5+	*Fight*: 6+	*Fight*: 6+
Survive: 4+	*Survive*: 4+	*Survive*: 4+
Armour: 2	*Armour*: 2	*Armour*: 2
Overwatch: Move or Shoot	*Overwatch*: Shoot	*Overwatch*: Blaze Away
Abilities	**Abilities**	**Abilities**
Discipline	Discipline	Discipline
Weapons & Equipment	**Weapons & Equipment**	**Weapons & Equipment**
Pistol: Range 3, Single Shot	*Pistol*: Range 3, Single Shot	*Pistol*: Range 3, Single Shot
Wristblade: Range F, AP1	*Missile Launcher*: Range 8, AP3, Support, Deliberate, Single Shot	*Burst Laser*: Range 6, Support, Rapid Fire, Firestorm
Jump Pack	*Jump Pack*	*Jump Pack*

Enforcer Engineer (10B)	**Sentry Gun (5 - Item)**	**Enforcer Sniper (13C)**
Stats	**Stats**	**Stats**
Command: 1/1	*Command*: 0/0	*Command*: 2/1
Shoot: 5+	*Shoot*: 5+	*Shoot*: 4+
Fight: 6+	*Fight*: -	*Fight*: 6+
Survive: 4+	*Survive*: -	*Survive*: 4+
Armour: 2	*Armour*: 0	*Armour*: 2
Overwatch: Shoot or Blaze Away	*Overwatch*: Blaze Away	*Overwatch*: Shoot
Abilities	**Abilities**	**Abilities**
Discipline, Engineer	Deployable, Sentry, Fragile	Discipline, Sniper
Weapons & Equipment	**Weapons & Equipment**	**Weapons & Equipment**
Heavy Rifle: Range 8, Weight of Fire	*Heavy Rifle*: Range 8, Weight of Fire	*Sniper Rifle*: Range 10, AP1, Deliberate, Single Shot.
Jump Pack		*Pistol*: Range 3, Single Shot
		Jump Pack