Fufana Basada a Castair (200)	5 of a read Course and (4.50)	Fuf-man (40A)
Enforcer Peacekeeper Captain (30C)	Enforcer Sergeant (15B) Stats	Enforcer (10A) Stats
Stats		
Command: 3/3	Command: 2/2	Command: 1/1
Shoot: 4+	Shoot: 4+	Shoot: 4+
Fight: 5+	Fight: 5+	Fight: 6+
Survive: 3+	Survive: 4+	Survive: 4+
Armour: 2	Armour: 2	Armour: 2
Overwatch: Any Action	Overwatch: Any Action	Overwatch: Shoot or Blaze Away
Abilities		
Discipline, Strategist, Tough	Abilities	Abilities
Discipline, Strategist, Tough	Discipline, Tactician	Discipline
Weapons & Equipment		
PX Pistol: R 5, AP1, Weight of Fire	Weapons & Equipment	Weapons & Equipment
Grenade Launcher: Range 3, Frag,	Pistol: Range 3, Single Shot	Heavy Rifle: Range 8, Weight of Fire
Single Shot, Deliberate	Energy Gauntlet: Range F, AP2	Jump Pack
Wristblade: Range F, AP1	Jump Pack	
<u> </u>	Enforces with Missile Lourshor (120)	5.6 (11.5 (14.5)
Assault Enforcer (9A) Stats	Enforcer with Missile Launcher (12B) Stats	Enforcer with Burst Laser (11B) Stats
Command: 1/1	Command: 1/1	Command: 1/1
Communa. 1/1	communa. 1/1	Communa. 1/1
Shoot: 5+	Shoot: 4+	Shoot: 4+
Fight: 5+	Fight: 6+	Fight: 6+
Survive: 4+	Survive: 4+	Survive: 4+
Armour: 2	Armour: 2	Armour: 2
Armour. 2		
Overwatch: Move or Shoot	Overwatch: Shoot	Overwatch: Blaze Away
Abilities	Abilities	Abilities
Discipline	Discipline	Discipline
Discipline	Weapons & Equipment	Weapons & Equipment
Weapons & Equipment	Pistol: Range 3, Single Shot	
Pistol: Range 3, Single Shot	Missile Launcher: Range 8, AP3,	Pistol: Range 3, Single Shot
Wristblade: Range F, AP1		Burst Laser: Range 6, Support,
Jump Pack	Support, Deliberate, Single Shot	Deliberate, Rapid Fire, Firestorm
Jump r ack	Jump Pack	Jump Pack
Enforcer Engineer (10B)	Sentry Gun (5 - Item)	Enforcer Sniper (13C)
Stats	Stats	Stats
Command: 1/1	Command: 0/0	Command: 2/1
Shoot: 5+	Shoot: 5+	Shoot: 4+
Fight: 6+	Fight: -	Fight: 6+
Survive: 4+	Survive: -	Survive: 4+
Armour: 2	Armour: 0	Armour: 2
Overwatch: Shoot or Blaze Away	Overwatch: Blaze Away	Overwatch: Shoot
		Abilities
Abilities	Abilities	Discipline, Sniper
Discipline, Engineer	Deployable, Sentry, Fragile	Discipline, Shipei
Weapons & Equipment Heavy Rifle: Range 8, Weight of Fire Jump Pack	Weapons & Equipment Heavy Rifle: Range 8, Weight of Fire	Weapons & Equipment Sniper Rifle: Range 10, AP1, Deliberate, Single Shot. Pistol: Range 3, Single Shot Jump Pack

Fofores with Flowetheener (11D)	Fufaces with Thomas Diffe (15D)	First arrow with Fusion Com (110)
Enforcer with Flamethrower (11B) Stats	Enforcer with Thermal Rifle (15B) Stats	Enforcer with Fusion Gun (11C) Stats
	Command: 1/1	Command: 1/1
Command: 1/1	Command: 1/1	Communa: 1/1
Shoot: 4+	Shoot: 4+	Shoot: 4+
Fight: 6+	Fight: 6+	Fight: 6+
Survive: 4+	Survive: 4+	Survive: 4+
Armour: 2	Armour: 2	Armour: 2
Overwatch: Blaze Away	Overwatch: Shoot	Overwatch: Blaze Away
Abilities		
Discipline	Abilities	Abilities
2.5c.p.ii.e	Discipline	Discipline
Weapons & Equipment		
Flamethrower: Range 2, Limited	Weapons & Equipment	Weapons & Equipment
Range, Rapid Fire, Volatile, It Burns!	Thermal Rifle: Range 3, AP4,	Fusion Gun: Range 3, Limited Range,
Pistol: Range 3, Single Shot	Deliberate, Single Shot, It Burns!	Deliberate, Single Shot, Frag
Jump Pack	Jump Pack	Jump Pack
Fustamen Madia (42A)	Fufausau Dafaudau (12A)	
Enforcer Medic (13A)	Enforcer Defender (12A)	
Stats	Stats	
Stats Command: 1/1	Stats	
Stats Command: 1/1 Shoot: 5+	Stats Command: 1/1	
Stats Command: 1/1 Shoot: 5+ Fight: 6+	Stats Command: 1/1 Shoot: 4+	
Stats Command: 1/1 Shoot: 5+	Stats Command: 1/1 Shoot: 4+ Fight: 6+	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot Abilities	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Move or Shoot	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Move or Shoot Abilities	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot Abilities Discipline	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Move or Shoot Abilities	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot Abilities Discipline Weapons & Equipment	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Move or Shoot Abilities Discipline, Medic	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot Abilities Discipline	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Move or Shoot Abilities Discipline, Medic Weapons & Equipment	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot Abilities Discipline Weapons & Equipment Combat Shotgun: Range 2, Single Shot, Knockback	
Stats Command: 1/1 Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Move or Shoot Abilities Discipline, Medic Weapons & Equipment Pistol: Range 3, Single Shot	Stats Command: 1/1 Shoot: 4+ Fight: 6+ Survive: 4+ Armour: 2 Overwatch: Shoot Abilities Discipline Weapons & Equipment Combat Shotgun: Range 2, Single	