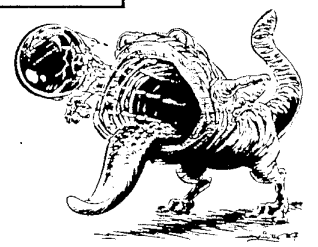
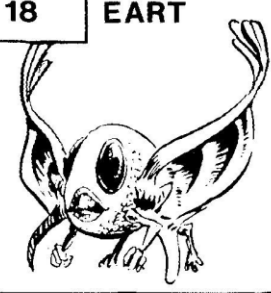


DIG. EAT RATE 4 BOX	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 12</td> <td style="width: 33%;">M.P. 3</td> </tr> <tr> <td>SIGHT 2</td> <td>SOUND 6</td> <td>SMELL 14</td> </tr> </table> BASE DRIVE Sex	SEX M F S	MASS 12	M.P. 3	SIGHT 2	SOUND 6	SMELL 14	INITIATIVE 5 BELGE 																										
SEX M F S	MASS 12	M.P. 3																																	
SIGHT 2	SOUND 6	SMELL 14																																	
GUT CAPACITY 6 BOX	ROLL 1D.10 PER COUNTER ABOVE AILMENT C? <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	NOTES:

FOOD USE FOR MAGIC OR INITIATIVE COLOUR	MINOR POWERS WHEN CAST NO PENALTY	MAJOR POWERS WHEN CAST 1 BLACK COUNTER	ULTIMATE POWERS WHEN CAST 2 BLACK COUNTERS
R Y P B G			
R Y P B G			
R Y P B G			
R Y P B G			

DIG. EAT RATE 4 BOX	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 8</td> <td style="width: 33%;">M.P. 4</td> </tr> <tr> <td>SIGHT 6</td> <td>SOUND 16</td> <td>SMELL 2</td> </tr> </table> BASE DRIVE Food	SEX M F S	MASS 8	M.P. 4	SIGHT 6	SOUND 16	SMELL 2	INITIATIVE 18 EART 																										
SEX M F S	MASS 8	M.P. 4																																	
SIGHT 6	SOUND 16	SMELL 2																																	
GUT CAPACITY 4 BOX	ROLL 1D.10 PER COUNTER ABOVE AILMENT C? <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	NOTES: Earts cannot walk. They fly (1MP per hex) using giant ears, landing at the end of each phase. Earts ignore terrain unless they land on it. They can only eat food if they start or finish on it. Earts cannot move Desperately. If an Eart's Sound is reduced to zero it cannot fly.

FOOD USE FOR MAGIC OR INITIATIVE COLOUR	MINOR POWERS WHEN CAST NO PENALTY	MAJOR POWERS WHEN CAST 1 BLACK COUNTER	ULTIMATE POWERS WHEN CAST 2 BLACK COUNTERS
R Y P B G			
R Y P B G			
R Y P B G			
R Y P B G			

DIG. **EAT RATE** BOX
6

DISEASE BOX

GUT TYPE Coprovore

SEX	MASS	M.P.
M F S	12	2
SIGHT	SOUND	SMELL
14	14	2

BASE DRIVE Sex

INITIATIVE 10 **FLUNGE**



GUT **CAPACITY** BOX
6

ROLL 1D.10 PER COUNTER ABOVE

AILMENT C?

NOTES:
Flunges can steal food counters from the Gut Box and Dig. Box of Snoozed Cretoids. To do this a Flunge must be in the same hex as its sleeping victim. This disgusting act will not wake the victim. Food stolen is placed in the Dig. Box.

USE FOR MAGIC OR INITIATIVE		MINOR POWERS	WHEN CAST → NO PENALTY	MAJOR POWERS	WHEN CAST → 1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST → 2 BLACK COUNTERS
FOOD	COLOUR						
R Y P B G							
R Y P B G							
R Y P B G							
R Y P B G							

DIG. **EAT RATE** BOX
3


DISEASE BOX

GUT TYPE Special

SEX	MASS	M.P.
M F S	10	3
SIGHT	SOUND	SMELL
10	10	10

BASE DRIVE Food

INITIATIVE 14 **GUPPY BEETLE**




GUT **CAPACITY** BOX
9


ROLL 1D.10 PER COUNTER ABOVE


AILMENT C?

NOTES:
Guppy Beetles may eat both food trees and excretion. They are immune to Change Gut.

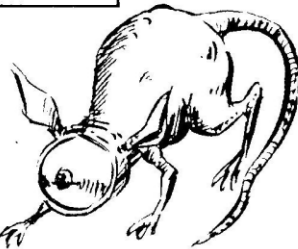
USE FOR MAGIC OR INITIATIVE		MINOR POWERS	WHEN CAST → NO PENALTY	MAJOR POWERS	WHEN CAST → 1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST → 2 BLACK COUNTERS
FOOD	COLOUR						
R Y P B G							
R Y P B G							
R Y P B G							
R Y P B G							

DIG. EAT RATE 5 BOX	DISEASE BOX	GUT TYPE Coprovore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 10</td> <td style="width: 33%;">M.P. 4</td> </tr> <tr> <td>SIGHT 16</td> <td>SOUND 2</td> <td>SMELL 6</td> </tr> </table> BASE DRIVE Fear	SEX M F S	MASS 10	M.P. 4	SIGHT 16	SOUND 2	SMELL 6	INITIATIVE 9 <div style="text-align: center;"> HOMO SAPIUS  </div>												
SEX M F S	MASS 10	M.P. 4																			
SIGHT 16	SOUND 2	SMELL 6																			
GUT CAPACITY 7 BOX	ROLL 1D.10 PER COUNTER ABOVE <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 60%;">AILMENT</td> <td style="width: 40%;">C?</td> </tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> </table>	AILMENT	C?																	NOTES: Homo Sapius is immune to Change Gut. A Homo Sapius dies of fright if Squelched.	
AILMENT	C?																				
USE FOR MAGIC OR INITIATIVE																					
FOOD COLOUR	MINOR POWERS WHEN CAST NO PENALTY	MAJOR POWERS WHEN CAST 1 BLACK COUNTER	ULTIMATE POWERS WHEN CAST 2 BLACK COUNTERS																		
R Y P B G																					
R Y P B G																					
R Y P B G																					
R Y P B G																					


POUCH EAT RATE 6	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 11</td> <td style="width: 33%;">M.P. 5</td> </tr> <tr> <td>SIGHT 12</td> <td>SOUND 10</td> <td>SMELL 8</td> </tr> </table> BASE DRIVE Food	SEX M F S	MASS 11	M.P. 5	SIGHT 12	SOUND 10	SMELL 8	INITIATIVE 13 <div style="text-align: center;"> JUFF  </div>												
SEX M F S	MASS 11	M.P. 5																			
SIGHT 12	SOUND 10	SMELL 8																			
DIG. SEE NOTES 6 BOX	ROLL 1D.10 PER COUNTER ABOVE <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 60%;">AILMENT</td> <td style="width: 40%;">C?</td> </tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> </table>	AILMENT	C?																	NOTES: Juffs must allow food to decompose in their pouch for a turn before putting it in their Dig. Box. The stench of this rotting food affects nearby cretoids. Any cretoid (with a Smell of 1 or more) adjacent to, and down wind of, the Juff at the end of the Movement or Magic Phase vomits (as the magic power).	
AILMENT	C?																				
GUT CAPACITY 6 BOX																					
USE FOR MAGIC OR INITIATIVE																					
FOOD COLOUR	MINOR POWERS WHEN CAST NO PENALTY	MAJOR POWERS WHEN CAST 1 BLACK COUNTER	ULTIMATE POWERS WHEN CAST 2 BLACK COUNTERS																		
R Y P B G																					
R Y P B G																					
R Y P B G																					
R Y P B G																					

DIG. EAT RATE 7 BOX	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width:100%; border-collapse: collapse;"> <tr> <td style="width:33%;">SEX M F S</td> <td style="width:33%;">MASS 22</td> <td style="width:33%;">M.P. 3</td> </tr> <tr> <td>SIGHT 5</td> <td>SOUND 5</td> <td>SMELL 5</td> </tr> </table> BASE DRIVE Fear	SEX M F S	MASS 22	M.P. 3	SIGHT 5	SOUND 5	SMELL 5	INITIATIVE 6 NAFFLE 										
SEX M F S	MASS 22	M.P. 3																	
SIGHT 5	SOUND 5	SMELL 5																	
GUT CAPACITY 7 BOX	AILMENT ROLL 1D.10 PER COUNTER ABOVE C?	<table border="1" style="width:100%; border-collapse: collapse;"> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> </table>																	NOTES:


FOOD USE FOR MAGIC OR INITIATIVE COLOUR	MINOR POWERS WHEN CAST NO PENALTY	MAJOR POWERS WHEN CAST 1 BLACK COUNTER	ULTIMATE POWERS WHEN CAST 2 BLACK COUNTERS
R Y P B G			
R Y P B G			
R Y P B G			
R Y P B G			

DIG. EAT RATE 4 BOX	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width:100%; border-collapse: collapse;"> <tr> <td style="width:33%;">SEX M F S</td> <td style="width:33%;">MASS 6</td> <td style="width:33%;">M.P. 4</td> </tr> <tr> <td>SIGHT 9</td> <td>SOUND 6</td> <td>SMELL 6</td> </tr> </table> BASE DRIVE Fear	SEX M F S	MASS 6	M.P. 4	SIGHT 9	SOUND 6	SMELL 6	INITIATIVE 16 SKRY 										
SEX M F S	MASS 6	M.P. 4																	
SIGHT 9	SOUND 6	SMELL 6																	
GUT CAPACITY 6 BOX	AILMENT ROLL 1D.10 PER COUNTER ABOVE C?	<table border="1" style="width:100%; border-collapse: collapse;"> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> </table>																	NOTES:

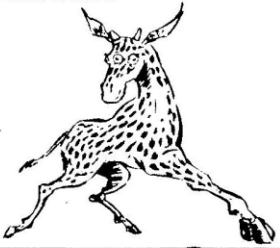
FOOD USE FOR MAGIC OR INITIATIVE COLOUR	MINOR POWERS WHEN CAST NO PENALTY	MAJOR POWERS WHEN CAST 1 BLACK COUNTER	ULTIMATE POWERS WHEN CAST 2 BLACK COUNTERS
R Y P B G			
R Y P B G			
R Y P B G			
R Y P B G			

DIG. EAT RATE 6 BOX	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 16</td> <td style="width: 33%;">M.P. 2</td> </tr> <tr> <td>SIGHT 6</td> <td>SOUND 6</td> <td>SMELL 2</td> </tr> </table> BASE DRIVE Food	SEX M F S	MASS 16	M.P. 2	SIGHT 6	SOUND 6	SMELL 2	INITIATIVE 11 SLITHERGUT 										
SEX M F S	MASS 16	M.P. 2																	
SIGHT 6	SOUND 6	SMELL 2																	
GUT CAPACITY 8 BOX	AILMENT ROLL 1D.10 PER COUNTER ABOVE C?	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> </table>																	NOTES:

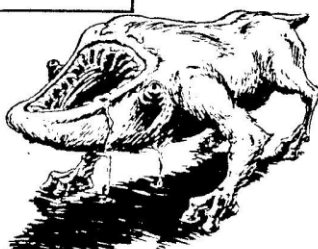
FOOD	USE FOR MAGIC OR INITIATIVE	COLOUR	MINOR POWERS	WHEN CAST → NO PENALTY	MAJOR POWERS	WHEN CAST → 1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST → 2 BLACK COUNTERS
R Y P B G								
R Y P B G								
R Y P B G								
R Y P B G								

GUT CAPACITY 20 BOX	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 30</td> <td style="width: 33%;">M.P. 2</td> </tr> <tr> <td>SIGHT 8</td> <td>SOUND 8</td> <td>SMELL 12</td> </tr> </table> BASE DRIVE Food	SEX M F S	MASS 30	M.P. 2	SIGHT 8	SOUND 8	SMELL 12	INITIATIVE 4 SORPIG 										
SEX M F S	MASS 30	M.P. 2																	
SIGHT 8	SOUND 8	SMELL 12																	
GUT CAPACITY 20 BOX	AILMENT ROLL 1D.10 PER COUNTER ABOVE C?	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> <tr><td> </td><td> </td></tr> </table>																	NOTES: Sorpigs have a special gut. A Sorpig must eat all food tree counters in every hex into which it moves. Food eaten goes straight to the Gut Box. Change Gut stops a Sorpig from eating.

FOOD	USE FOR MAGIC OR INITIATIVE	COLOUR	MINOR POWERS	WHEN CAST → NO PENALTY	MAJOR POWERS	WHEN CAST → 1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST → 2 BLACK COUNTERS
R Y P B G								
R Y P B G								
R Y P B G								
R Y P B G								

DIG. EAT RATE 5 BOX	DISEASE BOX	GUT TYPE Herbivore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 16</td> <td style="width: 33%;">M.P. 2</td> </tr> <tr> <td>SIGHT 6</td> <td>SOUND 12</td> <td>SMELL 6</td> </tr> </table> BASE DRIVE Fear	SEX M F S	MASS 16	M.P. 2	SIGHT 6	SOUND 12	SMELL 6	INITIATIVE 12 TRAD 																										
SEX M F S	MASS 16	M.P. 2																																	
SIGHT 6	SOUND 12	SMELL 6																																	
GUT CAPACITY 8 BOX	ROLL 1D.10 PER COUNTER ABOVE AILMENT C? <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	NOTES: Trads cannot be located by Detect magic.

FOOD	USE FOR MAGIC OR INITIATIVE	COLOUR	MINOR POWERS	WHEN CAST →	NO PENALTY	MAJOR POWERS	WHEN CAST →	1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST →	2 BLACK COUNTERS
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							

DIG. EAT RATE 4 BOX	DISEASE BOX	GUT TYPE Coprovore <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS 14</td> <td style="width: 33%;">M.P. 3</td> </tr> <tr> <td>SIGHT 6</td> <td>SOUND 10</td> <td>SMELL 16</td> </tr> </table> BASE DRIVE Sex	SEX M F S	MASS 14	M.P. 3	SIGHT 6	SOUND 10	SMELL 16	INITIATIVE 7 ULJOGTH 																										
SEX M F S	MASS 14	M.P. 3																																	
SIGHT 6	SOUND 10	SMELL 16																																	
GUT CAPACITY 12 BOX	ROLL 1D.10 PER COUNTER ABOVE AILMENT C? <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td><td style="width: 30px;"></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td></tr> </table>																	NOTES:

FOOD	USE FOR MAGIC OR INITIATIVE	COLOUR	MINOR POWERS	WHEN CAST →	NO PENALTY	MAJOR POWERS	WHEN CAST →	1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST →	2 BLACK COUNTERS
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							

DIG. **EAT RATE** BOX
6


DISEASE BOX

GUT TYPE **Coprovore**

SEX	MASS	M.P.
M F S	16	4
SIGHT	SOUND	SMELL
14	12	2

BASE DRIVE **Food**

INITIATIVE **15** **VOD**



GUT **CAPACITY** BOX
10

ROLL 1D.10 PER COUNTER ABOVE

AILMENT C?

NOTES:

FOOD	USE FOR MAGIC OR INITIATIVE	COLOUR	MINOR POWERS	WHEN CAST	NO PENALTY	MAJOR POWERS	WHEN CAST	1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST	2 BLACK COUNTERS
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							

DIG. **EAT RATE** BOX
5

DISEASE BOX

GUT TYPE **Coprovore**

SEX	MASS	M.P.
M F S	13	3
SIGHT	SOUND	SMELL
2	6	16

BASE DRIVE **Sex**

INITIATIVE **8** **WUGROT**



GUT **CAPACITY** BOX
9

ROLL 1D.10 PER COUNTER ABOVE

AILMENT C?

NOTES:

Wugrots explode. At the end of the magic phase a Wugrot may decide to suicide. This will kill the Wugrot as well as any cretoid in the same hex, or adjacent to it at the time. Wugrots sometimes explode by mistake whilst Squelching.

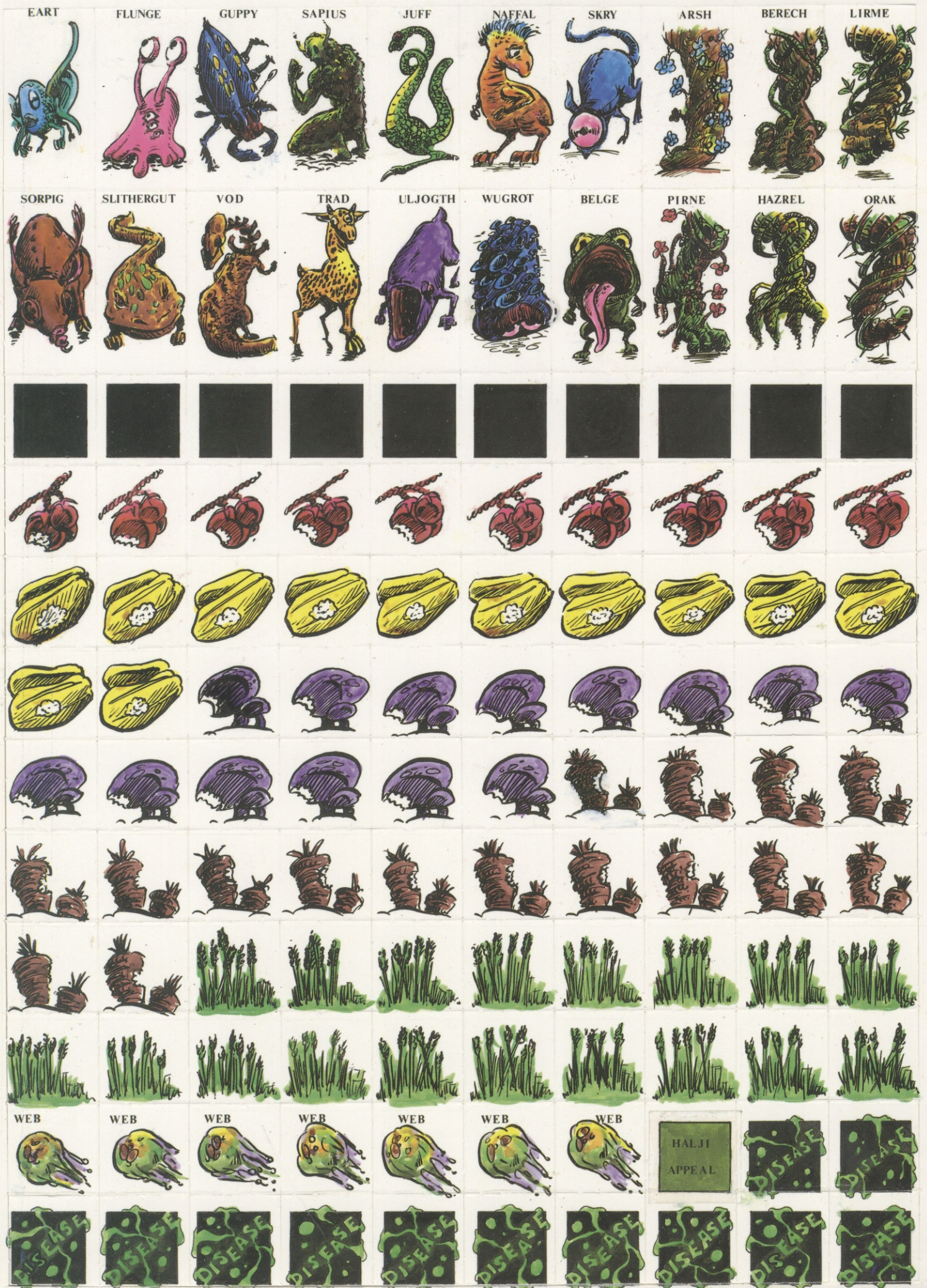
FOOD	USE FOR MAGIC OR INITIATIVE	COLOUR	MINOR POWERS	WHEN CAST	NO PENALTY	MAJOR POWERS	WHEN CAST	1 BLACK COUNTER	ULTIMATE POWERS	WHEN CAST	2 BLACK COUNTERS
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							
R	Y	P	B	G							




















DIG. EAT RATE BOX 	DISEASE BOX 	GUT TYPE <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS</td> <td style="width: 33%;">M.P.</td> </tr> <tr> <td>SIGHT</td> <td>SOUND</td> <td>SMELL</td> </tr> <tr> <td colspan="3">BASE DRIVE</td> </tr> </table>	SEX M F S	MASS	M.P.	SIGHT	SOUND	SMELL	BASE DRIVE			INITIATIVE 																							
SEX M F S	MASS	M.P.																																	
SIGHT	SOUND	SMELL																																	
BASE DRIVE																																			
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FOOD USE FOR MAGIC OR INITIATIVE COLOUR	MINOR POWERS WHEN CAST => NO PENALTY	MAJOR POWERS WHEN CAST => 1 BLACK COUNTER	ULTIMATE POWERS WHEN CAST => 2 BLACK COUNTERS
R Y P B G			
R Y P B G			
R Y P B G			
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DIG. EAT RATE BOX 	DISEASE BOX 	GUT TYPE <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">SEX M F S</td> <td style="width: 33%;">MASS</td> <td style="width: 33%;">M.P.</td> </tr> <tr> <td>SIGHT</td> <td>SOUND</td> <td>SMELL</td> </tr> <tr> <td colspan="3">BASE DRIVE</td> </tr> </table>	SEX M F S	MASS	M.P.	SIGHT	SOUND	SMELL	BASE DRIVE			INITIATIVE 																							
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LIRME 	BERECH 	ARSH 	SKRY 	NAFFAL 	JUFF 	SAPIUS 	GUPPY 	FLUNGE 	EART 
ORAK 	HAZREL 	PIRNE 	BELGE 	WUGROT 	ULJOGTH 	TRAD 	VOD 	SLITHERGUT 	SORPIG 